

Anika Badkul

Visionary Product Manager seeking Product Manager Internships for Fall 2026

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EDUCATION

Dartmouth College - Master of Engineering Management

Graduating Dec 2027

University of Massachusetts - Bachelor of Science in Computer Engineering

Graduated May 2026

- **Coursework:** Product Management, Human-Computer Interaction, Technical Project Management
- **Involvement:** Society of Women Engineers (SWE), Association for Women in Science, UMass Product
- **Affiliations:** Rewriting the Code, Girls Who Code, Women In Product, Mind the Product

SKILLS

- **Languages:** Python, JavaScript, TypeScript, SQL, C, R, MATLAB, HTML/CSS, Git, GitHub, React
- **Tools:** Figma, FigJam, Jira, Notion, Microsoft Excel, Tableau, Google Analytics, Confluence, Amplitude
- **Vibe Coding:** Cursor, Lovable, Base44, Replit, Codex, Claude Code, v0, Gemini, Gamma

WORK EXPERIENCE

AI Product Manager Intern - FlairX

January 2026 - March 2026

- Audited 100+ test cases in Jira, identifying 8+ critical bugs to strengthen product release readiness by 20%
- Translated user needs into a Notion PRD with go-to-market requirements to screen 500-1,500 candidates
- Analyzed 6 AI platforms across 26 criteria in Notion, surfacing 3 data-driven gaps that shaped the roadmap
- Identified 21 UX friction points in Figma, reducing sprint planning time by 30% to unblock feature delivery

Product Research & Strategy Intern - KOBL

June 2025 - September 2025

- Drove user research across 3 banking segments, surfacing payout disputes that cut IT intervention by 100%
- Scoped PRDs for 4 features in Google Docs, aligning cross-functional stakeholder teams on requirements
- Prototyped 8 Figma wireframes across 4 roles, mapping workflows in Notion to verify product architecture
- Built SQL/Python business case projecting 62% fewer disputes, 68% faster payouts across 1,000+ branches

Project Manager Intern - The Global Conservatory

June 2025 - August 2025

- Led 8 engineers through agile sprints to launch a B2C Shopify platform, scaling to 65+ faculty globally
- Executed user research with 15 participants, surfacing 3 key pain points to inform prioritized UX decisions
- Mapped user journeys in Figma to validate 3 user flows, cutting navigation complexity by 40% for users

Product Manager - Self-Checkout+ Senior Design Project

September 2025 - May 2026

- Led agile sprint planning with 5 engineers, aligning cross-functional team on feature prioritization
- Facilitated usability testing with 10 participants in Figma, refining checkout UX across 3 core user flows
- Achieved 99%+ SKU accuracy for 1,071 products under \$400 using a barcode-free Python and React system

LEADERSHIP

Teaching Assistant - ECE Department, UMass

September 2024 - May 2026

- Created lab content and grading rubrics for Python, MATLAB, and security, adopted across 200+ students.
- Improved comprehension across 4 ECE courses, boosting student confidence by 84% per semester survey
- Redesigned 3 lab assignments in VS Code, Google Docs, cutting resubmissions by 30% via student feedback